Jack Murphy — Character Dossier

Identity

Name: Jack Murphy
Species: Human
Sex: Male
Height: 6'2"
Build: Lean, athletic
Hair: Blond, cropped short
Eyes: Icy blue
Age: 46
Former Service: Imperial Navy
Final Rank: Admiral
Primary Specialty: Naval command, black operations, covert strategic action

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Characteristics

- **STR 8** (+0)
- **DEX 8** (+0)
- **END 9** (+1)
- **INT 15** (+3)
- **EDU 14** (+2)
- **SOC 15** (+3)

Skills

High proficiency

- Pilot 4
- Jack of all Trades 3
- Gun Combat 2
- Tactics (naval) 2

Skilled

- Gunner 1
- Melee (blade) 1
- Leadership 1
- Engineer 1
- Recon 1
- Navigation 1

- Astrogation 1
- Vacc Suit 1
- Admin 1
- Flyer 1

Basic competence

- Athletics 0
- Survival 0
- Medic 0
- Science 0
- Mechanic 0

Career Summary

Jack Murphy entered **Navy Academy**, graduated with honours, and took a commission into the Imperial Navy. He rose through the officer corps on the strength of brilliant navigation instincts, hard tactical judgement, and a reputation for excelling in situations where information was incomplete, the stakes were political, and failure had to vanish quietly.

He spent the **last twelve years** of his career in **Naval Intelligence black operations**, working the deniable edge of Imperial strategy. Officially, he was a senior naval officer entrusted with special liaison, strategic reconnaissance, and compartmented operations. Unofficially, he directed missions that were never meant to survive archival review.

He retired as an **Admiral**, decorated, respected, and outwardly untouchable.

The Darkest Secret

There is one mission that never made it into the public service record.

Jack commanded the cancellation and concealment of **Blacktop**, a deniable black-operations program built around a cruiser that officially did not exist. The vessel was advanced far beyond what any ordinary line officer should have had access to, stripped of formal identifiers, and maintained through off-ledger logistics and compartmented procurement. It was not a ship for war in the open. It was a ship for operations the Admiralty would deny, the Ministry would bury, and the Imperium would quietly benefit from.

When the program was terminated, Jack did not surrender the whole truth with it.

Instead, he erased the retirement-accessible files, severed the visible paper trail, and recovered the ship for himself. Alongside it, he secured a **small hidden base inside an asteroid**, stocked for long-term covert use, and concealed **five billion credits** in reserve assets tied to Blacktop's dead accounts and ghost logistics channels.

Officially, Blacktop was scrubbed.

In reality, Jack Murphy walked away with a hidden cruiser, a covert fallback base, and enough money to start a private shadow empire.

Personality

Jack Murphy is disciplined, cold under pressure, and nearly impossible to rattle. He speaks like a man used to command, but not like a man who needs to raise his voice to get it. He values competence over charm, preparation over bravado, and silence over theatricality.

He does not waste words. He does not forgive betrayal. He does not trust systems he cannot personally verify.

Under the polished exterior of a noble-born admiral sits a man who knows exactly how much of the Imperium is held together by secrets, blackmail, missing audit trails, and the willingness of a few careful monsters to do what cleaner men will not.

Status and Resources

Standing

- Former Imperial Navy Admiral
- TAS Member
- High social standing and noble-family backing
- Annual pension: **Cr14,000**

Liquid assets

- **Cr534,430** immediately available personal funds
- **Cr5,000,000,000** hidden Blacktop reserve assets

Hidden assets

- One concealed advanced cruiser from the Blacktop program
- One covert asteroid base
- Archived erased-operation knowledge only Jack can fully reconstruct

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Armor

Social / low-profile armor

Protec Suit - Protection +4 - TL9 - 1 kg

Mission armor

Grav-Enhanced Powered Plate - Protection +20 - TL15 - Rad 220 - 32 kg - STR +3 while powered - Speed +50% - Chameleon, IR - Chameleon, Vislight

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Weapons

Sidearm

Maser Pistol - TL17 - Range 20 - Damage 3D+3 - AP 10 - Magazine 12 - Secure Weapon - Scan Jammer - Linked to personal heads-up display

Primary long arm

Maser Rifle - TL16 - Range 300 - Damage 5D+3 - AP 10 - Magazine 20 - Secure Weapon - Scan Jammer - Holographic Sights - Linked to personal heads-up display

Signature blade

Arc-field Weapon - TL14 - Damage 5D+2 - AP 30 - Lower-TL weapons cannot parry it

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Personal Medical Kit

- Personal Automedic
- Trauma Pack x1
- Anti-rad x1
- Combat Drug x1

Comms / Sensors / Surveillance

- Mobile Comm TL10
- Laser Transceiver TL13
- Commdots x12
- TL15 Bugs x12
- PRIS Binoculars
- Chemi-view Goggles
- IR Goggles
- Light Intensifier Goggles
- Geiger Counter
- Universal Translator
- Decryptor/3
- Agent/2
- Tactical Video Suite

Tools / Breaching / Utility

- Electronic Tool Set
- Tool Laser
- Laser Cutting Gear
- Combat Engineering Tool Set
- Portable Computer TL14
- Data Display/Recorder headset
- Breaching Charges x4
- Plastic Explosive x4

Operational Profile

Jack Murphy is best used as:

- a retired admiral with hidden teeth
- a strategic operator who can command, infiltrate, negotiate, and kill
- a noble insider with deniable resources
- the owner of a secret post-retirement war chest and black-site mobility option
- a man whose public biography is respectable and whose private history is profoundly dangerous

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Open Threads

1. Who else from Blacktop survived long enough to suspect what Jack did?
2. Who is still hunting the cruiser in silence?
3. What was Blacktop really built to do?
4. Who helped erase the records, and what do they still want?
5. How long can Jack sit on five billion credits and a covert warship before someone notices the missing pieces?
6. Does he intend to disappear, build a private network, or return to the board as a power behind the curtain?

Short character read

Jack Murphy is a retired Imperial Navy Admiral from a noble family: tall, blond, sharp-eyed, and outwardly every inch the perfect officer. Behind that polished facade lies a former black-operations commander who stole the endgame of a dead covert program — a hidden cruiser, an asteroid base, and five billion credits — and erased the official trail on his way out the door.